From: Bethany Cowle (s183023)

Sent: 28 October 2018 19:27

To: Daniel Pokladek (s184264); Amy Potter (s183169); Alice Baker (s183609)

Subject: Re: Group project - Week 5

Hi everyone,

Just an update to say I've done most of my tasks now. I only have one more to complete which

should be uploaded by tonight, but if not it will definitely be done tomorrow evening.

Beth

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From: Daniel Pokladek (s184264)

Sent: 27 October 2018 19:02:49

To: Amy Potter (s183169); Alice Baker (s183609); Bethany Cowle (s183023)

Subject: Re: Group project - Week 5

Hey Amy,

Sounds good, we can look into it more as a group.

If needed be, we can always book an appointment with Dave maybe he can points us in the

right direction?

Daniel

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From: Amy Potter (s183169)

Sent: 27 October 2018 18:58:09

To: Alice Baker (s183609); Daniel Pokladek (s184264); Bethany Cowle (s183023)

Subject: RE: Group project - Week 5

Hey all,

I’ve spent a long time on my task of researching awe and wonder with only a small amount of luck. I’ve

spent well over 2 hours reading some of the required books listed on the library website, as well as

watching GDC Vault and TED Talks. I have started writing a document of my findings.

I propose that we use our jam session on Monday to continue looking into this as a group, and I will add

any extra things that I find useful between now and then.

I hope this is okay with you all.

-Amy

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Sent from Mail for Windows 10

From: Alice Baker (s183609)

Sent: 26 October 2018 13:24

To: Amy Potter (s183169); Daniel Pokladek (s184264); Bethany Cowle (s183023)

Subject: Re: Group project - Week 5

Since my last email, I've uploaded the butterfly animation sprites and the beach sprites.

The butterfly is quite simple, only two sprites but I can add more for polish later on.

The beach sprites might seem a bit more confusing so I'll try explain -

The 'planet\_sand' sprite will be static so that is easy. The 'planet\_water' sprite will scale up and

down from the center of the planet. While the 'planet\_waves' sprite could work independently,

starting small in the middle of the water, scaling up until it reaches the edge of the water sprite

and fading out. After a wave from the middle scales big enough, a new wave appears and does

the same. So the waves are just repeated. It's very hard to explain over email so if you guys are

confused I can understand, but I will be able to explain it better in person on Monday.

That's all of my tasks done for the week, I hope everyone else gets on okay.

Thanks!

Alice

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From: Alice Baker (s183609)

Sent: 26 October 2018 11:29:03

To: Amy Potter (s183169); Daniel Pokladek (s184264); Bethany Cowle (s183023)

Subject: Re: Group project - Week 5

I'm now uploading the fonts I found as a PDF, let me know what you guys think of these. On

page 1, I tried to use similar sans fonts like Montserrat as Amy suggested. On page 2, I also

found some serif fonts that I thought may be suitable for our game. Let me know what you

think, we can all decide on one together!

I personally like 'Berlin Sans' and 'Malgun Gothic Semilight'on page one, and 'Book Antiqua' and

'Footlight MT Light.'

Alice

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From: Alice Baker (s183609)

Sent: 25 October 2018 16:14:38

To: Amy Potter (s183169); Daniel Pokladek (s184264); Bethany Cowle (s183023)

Subject: Re: Group project - Week 5

Hi guys,

I just uploaded the glove/hand sprites -

The "Tap\_1" and "Tap\_2" sprites can be used to show a player needs to tap, and they can

also be used for the sorting/dragging tutorial. So that sequence would be - "Tap\_1", then

"Tap\_2" moves across the screen, then "Tap\_1" again to show the player can lift their finger off

the screen once it's sorted. Does that make sense?

Then there's the "Zoom\_1" and "Zoom\_2" to show the pinching for zooming in/out. It's just two

sprites at the moment which I think will be enough for the MVP, we can play test to see if

players understand what it means, and iterate from that, I have a feeling there might need to

be more sprites.

I hope they're okay! I'm now about to make a start on the ocean and beach artwork.

Alice

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From: Amy Potter (s183169)

Sent: 23 October 2018 23:07:28

To: Alice Baker (s183609); Daniel Pokladek (s184264); Bethany Cowle (s183023)

Subject: Group project - Week 5

Hey all,

Just a reminder that we are meeting at half 9 tomorrow morning in the common room to discuss

the tasks for the week.

- Amy